

2011-2012 Sioux Falls Coed Soccer Leagues

Indoor Rules

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I. Game Rules

1. If you want to bring in your own team for the Sioux Falls Adult Indoor Coed Leagues, it must consist of *at least 5 women and 5 men*. 12 official players are the minimum allowed, unless SF Adult Leagues Directors approve a change.
2. *All rules for the SF Adult Coed Indoor Season apply to all the League Teams within the Sioux Falls Adult Coed Leagues unless a rule is noted for a specific League.*
3. To be eligible to play in the Adult Coed Soccer Leagues, a player must meet all 3 criteria listed: 1. Must be 18 years or older 2.) Must not be currently enrolled in High School 3.) Not currently playing in the DASC Youth Leagues. All Players wanting to play in the SF Adult Soccer Leagues must provide verification of age and identity by valid ID or Driver's License. If further identification is needed, the Adult League Staff may ask for a birth certificate. If a player is found to be under the age of 18 or playing under false pretenses, an immediate removal from the SF Adult Coed Soccer Leagues will be administered.
4. Teams have the option to play more women than the required (2) female players. Goalie position counts as a field player for the whole duration of the game. 2 minimum female players cannot be replaced by men.
5. A 7 v 7 format is played. **ALL** substitutions, during regulation play, including Goal Keepers, will take place "On the Fly". All players must alert the Ref that they are substituting. The active player must be completely off the field at the half line before the replacement player can come into play. The replacement player must enter from the half line as well. No stop time will be given for substitutions, even on a dead ball. Goal Keeper changes must be approved by the center Referee Official.
6. The Required minimum amount of players to play a game: All Leagues; 4 men and 1 woman. If a team cannot field at least these numbers, the game will be cancelled due to lack of players.
7. Teams are allowed to borrow, if needed, current rostered, USASA insured players from all the Leagues below their League and/or any players 1 level above their League.
8. All Teams are allowed to borrow up to as many players as they need to make their team's player numbers equal to the number of players on the opposing team before the game starts**. **Female Borrowed Players are an exception to this rule.
9. Player cards must be present at each and every game in order for the player(s) and/or team to participate in the match. If a player(s) or team *cannot present* their card(s) before

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the start of their scheduled game, THEY WILL NOT BE ALLOWED TO PLAY. In accordance with Procedure section, Rule # 13, consequences will be administered if a player is found to be playing without a card.

10. Games are classified as a "League Game", "Friendly game" or a "Cancelled game". A "League" Game is defined by being an officially scheduled game with each team using only its original team players. A "Friendly" is defined by being a game where a team needs to borrow other current SF Adult Soccer Leagues players from other teams. The Referee will stay to ref for both a League game and a Friendly game. A "Cancelled" game is defined, as a team does not have enough players to play the game or not having their player cards or no roster. A "Cancelled" game cannot be rescheduled and the penalized team will have to forfeit their *"Bond fee".
11. A team that is unprepared (not enough players to play, not having official roster or not having their player cards) by the end of the Grace period, will be penalized and required to forfeit their team's "Bond Fee" to the Directors. A partial amount of the bond may be awarded upon request to the opposing team. The "Bond Fee" will be \$90.00. No team will be allowed to play until its Bond Fee is replenished to the Directors. Any team must give 72 hours notice if they are unable to play a game, so that the director has time to find players to play the opposing team. If 72 hours notice is given the penalty is waived. However, once a team has more than 2 cancelled games, the team will be removed from the league for the season.
12. All League teams are allowed 5-minute grace period** to gather other League players to start a "Friendly" game. Original Players are defined as your team's original players. Borrowed Players from other teams are NOT original players. ** This grace period will take away from your 5-minute halftime. If a team adds borrowed players, please allow a balance of players between opposing teams.
13. All teams must provide (2) usable good condition soccer game balls for each game. Your team name/personal name should be written on ball for identification.
14. If a Referee fails to show for a game AND there is not another Referee present and willing to ref, both teams have the option at that time to reschedule their game or to play. If the scheduled Referee fails to show for a game but there is a Referee present and willing to referee the game, then the game must be played as originally scheduled. If both teams agree to play the original game as scheduled without a referee, then the game is considered official and cannot be rescheduled.
15. If a Referee fails to show for a team's game 2 or more times and the teams choose to play, then the team may be given a monetary refund for the Referee No show.
16. Game time officially will be the time displayed on a cell phone. All games are to start on the official time/Grace Period as it is scheduled for except in the case of injury.

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17. 10 minutes before game time, each team must be ready for check-in with official Game Roster in hand and players must have their own cards ready for inspection from the Referee.
18. If Referee finds a player playing without a valid Player Card, Consequences will be administered according to section Procedures, Rule #13.
19. The halves of play will consist of 25 minutes each* unless the teams has used the 5 minute grace time. If after the 5 minute grace time, the game is not started on time because of a team not prepared to play (not enough players, missing player cards/rosters, etc), The referee may blow his/her whistle to signal the game will be declared a cancellation. The offending team will then be required to forfeit the Bond Fee.
20. The game ball may be kicked backwards at the start or restart of a game to signal kickoff.
21. All games (League or Friendly) will be ended at 5 minutes to the hour, regardless.
22. **NO SLIDING ALLOWED**, except by the goalkeeper in an attempt to save a goal. The slide must start inside penalty area for it to be within legal limits. Infringement of this rule will be called as a foul with an indirect free kick restart. **Persistent** infringement of this rule will be cautioned with a yellow card or red card.
23. You may use other League players, (they must be *current, rostered SF Adult Soccer League players*), if your team has 5 players or less. **Only players with valid, current player cards in hand will be allowed to play at any time.** Players from the original team playing the game, get first playing preference; the *borrowed players are to be used as subs.* **ONCE YOU BORROW PLAYERS, THE GAME AUTOMATICALLY BECOMES A FRIENDLY game.**
24. **Yellow and Red Cards-** If the Referee makes a foul/infraction/call, any player(s) that chooses to exhibit dissent, (verbal or physical) toward a Referee, Player or Spectator OR motions for a card or a call to be made that player may be given a **yellow** card. If a field player receives a **yellow** card, they must step off the field until the next stoppage of play. The offending player may return as soon as the next stoppage is available after **yellow** card. Goal keepers are exempt to the **yellow** step off rule. If a player receives **3 yellow** cards within 1 season, that player will incur an **automatic \$25.00 fine and a 1 game suspension**. The **Yellow Card Fine** cannot be forgiven. It must be paid to SFASL office to be eligible to play again. If a player(s) receives **2 yellow** cards within a game, it is automatically considered a **red** card. The player with the **red** card must leave the game area immediately and will incur his/her **player card being revoked, an automatic \$25.00 fine and a 1 game suspension**. The **Red Card Fine** must be paid or appealed and 1 game suspension must be served before player can be eligible to play again. The player who received the **red** card may ask for a forgiveness hearing to possibly waive the fine. If a player requests forgiveness, the disciplinary committee will be notified and the player's card will be held until a decision is made. (See **Red Card Procedure** under Administrative section, #4 for further explanation on **red** cards and multiple **red** cards for same player)

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25. The Referee may issue a **red** card for foul and abusive language, serious foul play, spiting at or on, or violent conduct towards a referee, player, or spectator. That player will be subject to a **red** card hearing and may be found guilty of abuse or assault. If that is the case, the disciplinary committee will meet and will use the guidelines that follow (Rule #26 & #27).

26. *As the definition of Abuse and Assault is written within the United States Soccer Federation Policy Manual and as the SF Adult Coed Leagues follow -*

(A) Assault-

(i) Referee assault is an intentional act of physical violence at or upon a referee

(ii) For purposes of this policy, "intentional act" shall mean an act intended to bring about a result which will invade the interests of another in a way that is socially unacceptable. Unintended consequences of the act are irrelevant.

(b) Assault includes, but is not limited to the following acts committed upon a referee: hitting, kicking, punching, choking, spitting on, grabbing or bodily running into a referee; head butting; the act of kicking or throwing any object at a referee that could inflict injury; damaging the referee's uniform or personal property, i.e. car, equipment, etc.

(B) Abuse

(i) Referee abuse is a verbal statement or physical act not resulting in bodily contact which implies or threatens physical harm to a referee or the referee's property or equipment.

(ii) Abuse includes, but is not limited to the following acts committed upon a referee: using foul or abusive language toward a referee that implies or threatens physical harm; spewing any beverage on a referee's personal property; or spitting at (but not on) the referee.

27. If a player is found guilty by the Disciplinary Committee of any of the above then the following Penalties and Suspension will apply-

(A) Assault-

(1) The person committing the referee assault must be suspended as follows:

(a) for a minor or slight touching of the referee or the referee's uniform or personal property, at least 3 months from the time of the assault;

(b) Except as provided in clause (i) or (ii), for any other assault, at least 6 months from the time of the assault:

(ii) For an assault committed by an adult and the referee is 17 years of age or younger, at least 3 years; or

(iii) For an assault when serious injuries are inflicted, at least 5 years.

(2) A State Association adjudicating the matter may not provide shorter period of suspension but, if circumstances warrant, may provide a longer period of suspension.

(B) Abuse-

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(1)The minimum suspension period for referee abuse shall be at least three (3) scheduled matches within the rules of that competition.

(a)The Organization Member adjudicating the matter may provide a longer period of suspension when circumstances warrant (e.g., habitual offenders)

28.Any borrowed players must have valid, current player cards to play. Borrowed players must show a copy of their current original team's roster to prove what team they are on.

29. All other rules will be followed as FIFA, United States Soccer Federation or SF Adult Soccer Leagues mandates.

II. Procedures

1. The SF Adult Coed Soccer Leagues have a variety of Leagues for different playing styles. A and B Leagues are designed for those players that have experience and knowledge of the game of soccer at faster higher competitive levels. The B and C Leagues are designed for those players who prefer a skilled recreational play. The D and E Leagues are designed for those new to the game of soccer, still learning the game or a slower pace of skilled play.
2. Rosters will be allowed up to 14 players (See section Game Rules, Rule #1). The SF Adult Soccer Leagues Directors may approve additions or subtractions to roster if needed. **All rules on percentage of women on the playing field apply as stated in Game Rule, Rule #4.
3. All Team Rosters and Registering Players will be accepted and assembled through SFASL Sports Pilot Registration System (SPRS) for each new season. They are accepted in FIRST COME, FIRST PLACED only by the official deadline for that season.
4. All registration will be closed once the half of a season is played. This is defined as no additions or subtractions of players can be made after this deadline. In event of an injury that would prevent a player from playing the rest of the season, the SF Adult Soccer League Directors may approve a replacement of that player on the team's roster. The approved replacement must come from the Active Player List or Waiting List for that Season.
5. REFUNDS- If there is a permanent/debilitating injury or pregnancy that prevents a player from completing the rest of the season, a prorated refund may be given and that the player will be de-rostered for the rest of that season. If a player has paid all monies but chooses to not play *before the season has officially started*, an 80% refund of his or her season fee monies will be refunded*. (*US Amateur Insurance fee cannot be refunded at any time.) No refunds of monies paid by a rostered player

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after season started; except players that qualify under Refund- #1. Any player that incurs disciplinary action (suspension/removal) will not be refunded any monies. (This includes but not limited to entry fees, fines, seasonal fees, etc).

***Players are solely responsible for contacting the Directors as soon as possible to let them know of a permanent/debilitating injury or pregnancy that prevents them from playing rest of season and to obtain their refund. All refunds must be approved through Directors.

6. All Individual Players signing up through SPRS will be considered Free Agents unless a team name is denoted under the note section in SPRS.

7. FREE AGENTS -When Free Agents sign up under SPRS for the new season, these players will be on FIRST COME, FIRST PLACED by the official deadline. The Free Agents may be picked up by teams according to the player's preferred league and/or the date that the registration was submitted***. All Free Agents are placed on the Active Player Waiting List in order of submission and then this List is submitted to the coaches to pick up permanent Players for the teams. Free Agents will not be placed on a team's roster until they have completed the SPRS player registration and paid for their fees in full. If a Free Agent's application is not picked up by a team, it may be:
 - a) Continued to be on Active Player list
 - b) Held in our files on Waiting List and rolled over to next season.

***All players that would like to play on a specific team must type that team's name within the note section during registration; contact the individual coaches to be approved and to be placed on that preferred team.

8. Any Returning Player or Free Agent **will not** be placed on any official roster until all required forms are completed, paid all player fees into the office and/or paid all fees on the SPRS.

9. Weather Cancellation Policy: Thunder and rain will be determined on a case by case basis first by the Game Referee and then if needed, the Directors. If during game play, there is a perceptible lightning strike within 30 miles, the game will be suspended for 10 minutes. To determine continuing with game play, the weather conditions will be re-evaluated at the end of the 10 minutes wait period. If the lightening continues after the 10 minute wait period, game will be cancelled. All possible game cancellations because of the weather will be assessed by the Directors 2 hours before game time. Games can only be rescheduled once. Notification of any cancelled or delayed games are sent out via email, web site, and text messaging service.

10. All Game times MAY be subject to change due to unforeseen conflicts and/or weather related issues.

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11. Any scheduled game that the first half of the game is played and the second half has started will be considered an official completed game (and is not eligible for a reschedule).
12. Player cards are valid for 5 years after issue date. If a player loses a card within that 5-year period, a \$5.00 fee will be charged for a replacement card. A Drivers License or valid ID must be shown to get new replacement card made. After the 5-year period has passed, a new card must be made to replace old one. You must bring in your old expired card to have the \$5.00 fee waived.
13. If any player is found to be playing WITHOUT a player card, the consequences below will be administered:
 - 13A. The player will be suspended for 1 full game.
 - 13B. The Referee will be written up and evaluated at the end of the season.
14. If a team cannot field the required 7 original players for more than 50% of their games then that team will be penalized and have to forfeit their "Bond Fee" for every game they come not prepared and NOT BE ALLOWED to be a team for the next season. The team will be disbanded and all players may find new teams to play with.
15. Points and standings for Sportsmanship Awards will be taken and recorded only for the Spring, Summer and Fall outdoor seasons.
16. The Home Team with a conflicting jersey color must forfeit their colors to the opposing team. All players are required to bring a WHITE shirt and a BLACK shirt to each game in case of a jersey conflict. A shirt is a required piece of equipment.
17. See Sportsmanship Awards Program material for more information on the Program.

III. Administration

1. US Amateur Insurance forms, US Amateur Insurance Fee and Player cards must be renewed for ALL PLAYERS every September 1st, at the beginning of the fall season according to USASA renewal deadline. Every League player must renew their card at this time and pay the \$25.00 insurance renewal fee. All new players entering the Leagues during the rest of the insurance year that did not play Fall, must fill out the USASA Insurance form and pay the \$25.00 fee.
2. Email from any of the Directors, Official email soccer box (coedsoccer.sfasl@midconetwork.com), Texting, Sports Pilot, Facebook Group Messaging and the Sioux Falls Adult Soccer League Web site

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(www.sfadultsoccer.com) are the Official forms of communication.

3. Each team must provide the following individuals to represent them after the 1st game of the season is played:
 1. A red card/ Disciplinary Committee representative
 2. Team Coach. These may be the same person.
4. **Red Card Procedure:** When the **1st red card** is issued a ****\$25 red card fee and a *1 game suspension** will be assessed before the Player card is returned to player. If a **2nd red card** is issued to the player within the same season, a **\$50 red card fee and a *2 game suspension** will be assessed before the card is returned to player. If a **3rd red card** is issued to the player within the same season, a **\$75 red card fee and a *3 game suspension** will be assessed before the card is returned to the player. *All game suspensions can be carried over to the next season if not fulfilled within the original season. **The SF Adult Leagues Disciplinary Committee can choose to override only the **red card** fee, if the player requests an appeal hearing. The Player may request 1 appeal hearing. If the Referee requests a harsher punishment, The Committee will meet to review the request. This Committee may review all **red card** offenses within the Leagues and make disciplinary decisions if needed.
5. The current SF Adult Soccer Leagues Directors and Executive Board stands as such with a 3 year staggered term -
 - 6A. Jen Slater Unruh-Co-Director, President, Treasurer and Registration Manager.
 - 6B. Angelique Verver- Co-Director, Vice President, Information and Web Manager.
 - 6C. TBA- Co-Director, Secretary, and Roster Manager.
 - 6D. Terry Neme- Accountant
6. The Adult Leagues Disciplinary Committee consists of (1) Representative from each team in every Leagues and including all Directors.
7. Each active Coach is eligible to be on the Coaches Quorum Panel to vote on League Issues, and the changing of Rules and ByLaws at the AGM.
8. ***Ignorance of the Laws and ByLaws of these Leagues will not be tolerated as an excuse for breaking the said Laws and ByLaws.***
9. ***All players upon entering into these Leagues agree that they will abide by the rules of FIFA, the USASA, its affiliated organizations and sponsors.***
10. ***Recognizing the possibility of physical injury, associated with soccer and in consideration of the United States Amateur Soccer Association accepting me into***

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it's soccer programs and activities, all players hereby, release, discharge, and/or otherwise indemnify the USASA, it's affiliated organizations and sponsors, their employees and associated personnel, including owners of the fields and facilities utilized for the programs, against any claim by or on behalf of a player as a result of my participation in the programs and/or being transported to or from the same.

11. Coaches Seasonal meetings will be held at the beginning of each season, if needed. An annual January meeting (AGM) will be held to review and amend any bylaws or rules for the coming year.

12. The Sioux Falls Adult Soccer Leagues have officially changed from a volunteer run organization to a Non-Profit Corporation in October 2008. Due to the change over from volunteer to Non Profit Corporation, the Co-Directors and Administrative Assistant are paid positions. Co-Directors and Board of the SFASL are Jennifer Slater Unruh, Angelique Verver. The assigned positions are:
 - 12A. Jennifer Slater Unruh- President, Co-Director-Registration and Application Manager.
 - 12B. Angelique Verver- Vice President, Co-Director- Information and WebSite Manager.
 - 12C. TBA- Secretary, Co-Director, Roster and Card Manager.
 - 12D. Gina Pfieffe- Administrative AssistantThe Co-Directors will receive a paid hourly rate each month equivalent to their position, level of responsibility and work load they have assigned to them and/or voluntarily complete.
 - 12D. Jennifer Slater Unruh- President- Registration and Application Manager- will receive an hourly rate pay as this is based upon the average hours worked in any given season.
 - 12E. Angelique Verver- Vice President- Information and Web Site Manager- will receive an hourly rate pay as this is based upon the average hours worked in any given season.
 - 12F. TBA- Secretary- Roster and Card Manager- will receive an hourly rate as this is based upon the average of hours worked in any given season.
 - 12G. Gina Pfieffe- Administrative Assitant - will receive an hourly rate as this is based upon the average of hours worked done in any given season

13. The Referee Assignor for the SF Adult Soccer Leagues is paid \$6 per game and in addition to a set salary for an OnCall Responsibility for any given current season playing. This is paid depending on the games, times and frequency of these games.

14. The Referees for the SF Adult Soccer Leagues are paid \$40.00 per game for outdoor seasons.

15. Any out of office work will be paid on an hourly basis.